**(Insert Game Title Here) - Game Design Document**

Created: (Insert Date)

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**1 - Overview**

**1.1 In one sentence**

**1.2 Intro**

**1.3 Main Character**

**1.4 Main Antagonist**

**1.5 Theme/Setting/Genre**

**1.6 Platform**

**1.7 Target Demographic**

**2 - Game Mechanics**

**2.1 Primary Mechanic**

**2.2 Base Mechanic**

**2.3 Gameplay**

**3 - User Interface**

**3.1 Game Controls**

**3.2 Art Style**

**4 – Assets Needed**

**4.1 Art**

Characters, UI interface, Background Environment

**4.2 Audio**

Music

Sound Effects

**4.3 Code**

Control scripts, Menu scripts, AI scripts