**(Insert Game Title Here) - Game Design Document**

Revision 0.0.0

Created: (Insert Date)

(Copyright/License Info)

**1 – Overview**

**1.1 Theme/Setting/Genre**

**1.2 Pitch In one sentence**

**1.3 Intro**

**1.4 Main Character**

**1.5 Main Antagonist**

**1.6 Target Platform**

**1.7 Target Demographic**

**2 - Game Mechanics**

**2.1 Primary Mechanic**

**2.2 Base Mechanic**

**2.3 Gameplay**

**3 - User Interface**

**3.1 Game Controls**

**3.2 Art Style/Influences**

**4 – Assets Needed**

**4.1 2D Art**

Sprites, textures, backgrounds, UI

Characters, UI interface, Background Environment

**4.2 Animation**

**4.3 Audio**

Music

Sound Effects

Voices

**4.4 Code**

Control scripts, Menu scripts, AI scripts